ERG Analysis - Matlab Scripts, User Guide

1. Introductions

The scripts *ERGAnalysis_SinglePulses.m* and *ERGAnalysis_Flicker.m* assist in analyzing ERG data by finding data points that are useful for the data analysis such as analyzing on-transients, maximal photoreceptor responses, off-transients, baseline recovery and finding the critical flicker fusion frequency. The text in the PDF file needs to be pasted into MATLAB .m files. Make sure that this process does not add new lines into the code. In order to apply any of the scripts, recorded data first needs to be exported with the recording software (in our case AD Instruments) into MATLAB format, and then loaded into MATLAB (The MathWorks Inc.). The scripts generate several figures and save all settings and analyzed data automatically as a *.mat* file within a result folder that is automatically generated by the scripts.

The script *ERGAnalysis_SinglePulses.m* assists in analyzing individual ERG responses. Typically these result from stimulating the eye with relatively long lasting and clearly separated light pulses in which concurrent stimuli arrive after the response has recovered from previous stimuli. To use this script you can record as many responses as you like within each 'data block'. The script *ERGAnalysis_Flicker.m* assist in analyzing ERG responses to relatively high frequency pulses and assists in finding the critical flicker fusion frequency. To be able to use this script, record each stimulus train as separate 'data block' (stop the recording after each train and start the recording again before the next stimulus train).

Both programs will find important points, the specific meanings of which vary between species and stimulus conditions. Note that in not all cases all computed points are meaningful. For example, some points are designed to find on and off transients that are observed in flies but often are absent from other recordings. Therefore it is important that the user carefully evaluates his/her data to determine which of the points are most meaningful for the desired analysis.

2. Load the data into MATLAB

First, export the recorded data in MATLAB format (.mat) using the recording software and load the data into MATLAB, for instance by simply dragging the file into the MATLAB workspace window or command line window.

3. Necessary variables and accepted data formats

After loading the data, there should be several variables available in the workspace window of MATLAB, not all of which however are needed for this analysis. You can use the following command in the command line to check the format of a variable: >> whos VariableName

An example of the command line that you then will see is:

>> whos	data			
Name	Size	Bytes	Class	Attributes
data	1x20356286	162850288		

List of necessary variables and their formats:

nse
-

4. How to initiate and run the scripts

The programs are organized to analyze each 'data block' individually. To do so first open either script in MATLAB and scroll to the section entitled 'Initiation'. This section contains several variables that you can change to adjust the program to your need. To get started you need to assign the correct block number to variable *blocknumber*. You find this variable under: 'a'. This variable defines which block (recording sequence) is analyzed. A list and description of all variables that you might want to adjust is below. Finally run the script by clicking on the green triangular 'run' symbol of the editor window. Note that you can run the script multiple times without reloading your raw data.

- a. **blocknumber**: determines which recording sequence is being analyzed.
- b. savedata: if this variable is set to false then the data will not be saved, while if it is set to true, all data will be saved.
- c. stim.scale: determines how big the binary stimulus is displayed on the figures.
 stim.shift: determines where (relative to the response) the stimulus is displayed.
 In both scripts these variables are needed in step 3.2. Change these variables if you need to adjust the appearance of the stimulus in the figures.
- d. *response.w_smooth*: In both scripts this variable is needed in step 4 and determines the window size that is used for a moving average to smooth the raw data (*response.raw*) and compute *response.smoothed*. The larger the window size, the stronger the data is smoothed. NOTE: You will lose information if the window size is too large.
- e. point_1.w_average: is the number of data points that are averaged.
 In ERGAnalysis_singlePulses.m in step 6.1 it determines how many data points of response.smoothed will be averaged just before each stimulus onset to compute each point_1.average of point 1.
 In ERGAnalysis_Flicker.m in step 6.1.1. and 6.1.2 it determines how many data points of response.smoothed will be averaged just before the first stimulus onset to compute the first point_1.average of point 1.
- f. These variables are needed in *ERGAnalysis_singlePulse.m* in step 6.3. to compute **point 3a**, **point 3b** and **point 3c**. **point_3a.w_average**, **point_3b.w_average** and **point_3c.w_average**: number of data points of **response.smoothed** that are averaged to compute **point_3a.average**, **point_3b.average** and **point_3c.average** respectively. **point_3b.skip**: In step 6.3.c it determines how many data points will be skipped after stimulus onset to compute **point 3b**. This variable allows the program to find the most negative point in the sustained ERG response, even if there is a more negative point tightly following the onset of the stimulus onset.
- g. These variables are needed in both scripts in step 6.4 to compute point 4

 point_4.window: In ERGAnalysis_singlePulses.m the variable determines the number of data points that will be included after the end of the stimulus when searching for point 4 (minimum response value of response.smoothed) after each stimulus offset. In ERGAnalysis_Flicker.m this variable only applies to the last stimulus offset. This point is useful if there is a negative transient signal after the stimulus is terminated.

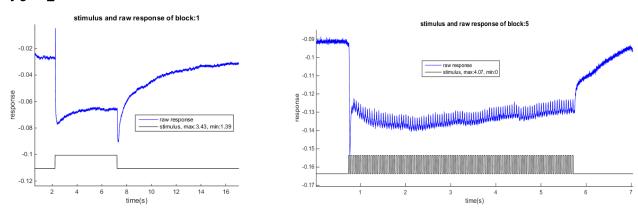
 point_4.w_average: This variable determines how many data points of response.smoothed will be averaged to compute point_4.average.
- h. **point_5.window**: In both scripts this variable is needed in step 6.5 to compute **point 5**. In **ERGAnalysis_singlePulses.m** the variable determines the number of data points that will be included after the end of the stimulus when searching for **point 5** after <u>each</u> stimulus offset. In **ERGAnalysis_Flicker.m** this variables only applies to <u>the last</u> stimulus offset.

This point is useful if there is a positive transient signal after the stimulus is terminated.

5. Data analysis output

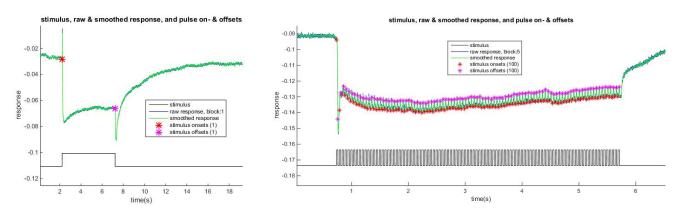
The scripts generate several figures and store these figures with all data in a result directory which is called: "results_block_N" where N is the block number.

5.1. figure_rawdata: rawdata



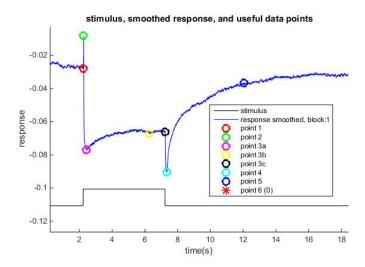
The first figure that is generated shows the raw data of the response (*response.raw*) and plots the stimulus (*stim.plot*) below it. The figure on the left is an example generated with the script *ERGAnalysis_SinglePulses.m* and the one on the right is an example generated with the script *ERGAnalysis_Flicker.m*. The figure legend indicates the maximum and minimum values that were used in the stimulus.

5.2 figure_stim_onoff: smoothed data with stimulus on and offsets



The second figure shows the original response (*response.raw*) in blue, the smoothed response (*response.smoothed*) in green, the stimulus (*stim.plot*) in black and data points that mark the beginning and end of the stimulus as red and magenta stars respectively. The figure on the left shows an example generated by the script *ERGAnalysis_SinglePulses.m* and on the right is an example generated by the script *ERGAnalysis_Flicker.m*. In order to better keep track of the stimuli, the number of onsets and offsets are indicated in the figure legend (in brackets).

5.3 figure_points: generated by ERGAnalysis_SinglePulses.m: points of interest



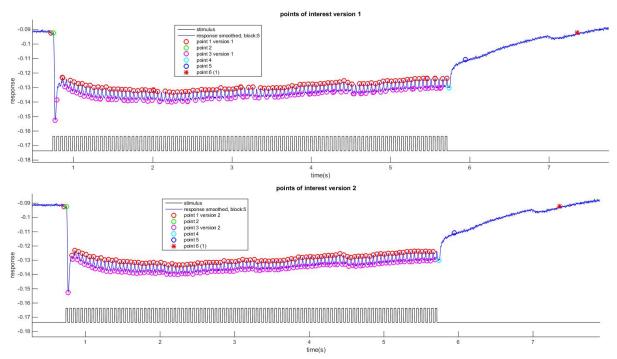
This figure shows *response.smoothed* in blue, *stim.plot* in black, and the points 1 through 6 in various colors (see figure legend).

- point 1: is the average response value of response.smoothed just before the stimulus onset, point_1.w_average determined how many data points were averaged. We suggest using this value as the baseline value as it immediately precedes the onset of the stimulus.
- **point 2**: is the maximum response value of *response.smoothed* between stimulus onset and offset.

 This point is useful to evaluate on-transients for species in which they exist (e.g. flies).
- point 3a: is the average minimum response value of response.smoothed between stimulus onset and offset,
 point_3a.w_average determined how many data points were averaged. This point is potentially useful as the strongest response value (manifested as the most negative response) of the photoreceptor.
- point 3b: is also an average minimum response value of response.smoothed between stimulus onset and offset, but this time it is possible to exclude a set number of points at the beginning of the sequence (as defined in point_3b.skip), point_3b.average determined how many data points were averaged. This point can be used to evaluate the sustained photoreceptor response even if there is an overshoot at the beginning (as in our example).
- point 3c: is the average response value of response.smoothed at the time of the end of the stimulus. In some cases this is the most informative point to calculate the sustained photoreceptor points, point_3b.average determined how many data points were averaged. This point can also be used as the baseline for calculating off-transient sizes.
- point 4: is the average minimum response value of response.smoothed within a specified time period (defined by point_4.window) following the end of the stimulus. The variable point_4.w_average determined how many data points of response.smoothed were averaged for this point.
- point 5: is the average maximum response value of response.smoothed within a window specified as for point 4. This point could be used to evaluate a transient positive signal that follows the end of the stimulus. The variable point_5.window determined how many data points after stimulus offset were included in the search and point_5.w_average determined how many data points were averaged.
- point 6: indicates when the baseline value (*point_1.average*) is first recovered after the end of each stimulus.

 The number in brackets shows if the baseline was recovered and how often the baseline was recovered if the trace contains multiple stimuli. In our case, the baseline was not recovered so the number is zero and the point is absent from the graph. Had the baseline recovered, this number would be 1.

5.4 figure_points_v1 and figure_points_v2: generated by ERGAnalysis_Flicker.m: points of interest version 1/version 2



These figures show the *response.smoothed* in green, the *response.average* in blue, the stimulus in black, and points 1 through 5 as described below. To assess if photoreceptors follow the stimulus it is necessary to evaluate the figures of both versions. As long as one of the two versions consistently displays points 1 and 3, photoreceptors tend to follow the stimulus. However if there are failures in both versions, then photoreceptors are starting to fail following the stimulus (as illustrated in Figure 10 of the manuscript).

point 1: the first data point of point 1 is the average response value just before the beginning of the stimulus where point_1.w_average determined how many data points of response.smoothed were averaged. All following data points of point 1 are maximum response values of response.smoothed (as specified below).

point 3: are minimum response values of response.smoothed.

There are two versions in which **point 1** and **point 3** are found. One or the other version should find consistent values as long as the response continues to follow the stimulus. The two versions are necessary because due to a delay in photoreceptor response the stimulus end can precede the strongest response. Depending on the magnitude of this delay relative to the stimulus frequency, maximum/minimum responses occur either between the end of two consecutive stimuli or between the beginning of two consecutive stimuli. Version 1 searches for maximum responses between two consecutive stimulus ends and minimum responses between two consecutive stimulus beginnings. Version 2 does the opposite (it searches for maximum responses between two consecutive stimulus beginnings and minimum responses between two consecutive stimulus endings). In this example version 2 worked better than version 1, in which points are inconsistent. Note that flicker fusion data should be examined closely for instances in which photoreceptors start to skip stimuli. This can be done easily by zooming into the resulting figure.

point 2: is the maximum response value of *response.smoothed* between the first two stimulus onsets. This point is useful to calculate on transients if they exist.

point 4: is the average minimum response value within a window right after the end of the last stimulus.
The variable point_4.window determines how many data points after stimulus offset are included in the search.
The variable point_4.w_average determines how many data points of response.smoothed are averaged.

point 5: is the average maximum response value of *response.smoothed* within a window right after the end of the last stimulus. The variable point_5.w_average determines how many data points are averaged and the variable

point_5.window determines how many data points are included in the search.

point 6: is the first time when point_1.v_1.average(1) (baseline) is reached after the ending of the stimulus. The number in the brackets indicates if the original baseline was reached again at the end of the recording (1: it was reached, 0: it was not reached).

5.2 Available Variables and the content of results.mat

After running the scripts or after loading *results.mat* into the workspace of MATLAB, there are a variety of variables available for further data analysis. To access the variables, simply double click on them. A variable window will then open. If the variable is a *struct* such as *data*, it will show the content of the *struct* (such as a series of arrays). For any variable that is an array, or a single value such as *blocknumber*, clicking it will display a spreadsheet that shows the values. You then can copy the values of the spreadsheet for instance into a program like Excel for further data analysis. The following section summarizes available variables and their meanings.

5.2.1 Available variables when running the script ERGAnalysis_SinglePulse.m

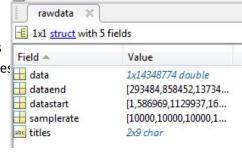
blocknumber: is the number of the block that was analyzed **result_directory**: is the name of the folder into which all files were saved **savedata**: determines if the data is saved, 1 -> is saved, 0 -> is not saved

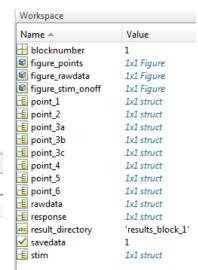
rawdata: is a *struct* that holds the raw data that was initially imported into MATLAB, as illustrated in the figure.

data: holds the raw recorded data dataend: holds the block end indices

datastart: holds the block start indices

samplerate: holds the sample rates





point_1: is a struct that holds all variables of point 1.

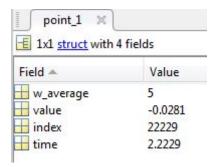
w_average: is the number of data points that were averaged of response_smoothed before each stimulus onset to compute value

value: is the average response value of w_average data points before

each stimulus onset

index: is the data index of value

time: is the real time of value

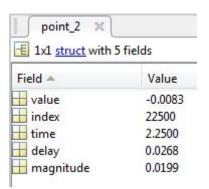


point_2: is a struct that holds all data of point 2.

value: is the maximum value of response.smoothed between

the stimulus on and offset.

time: is the real time of value index: is the data index of value



delay: is the time between the first stimulus onset and time

magnitude: is the difference between value (which is point_2.value) and point_1.value of the same stimulus pulse. In many cases this directly

describes the size of an on transient.

point_3a: is a struct that holds all data of point 3a.

w_average: the number of data points of response.smoothed around index that are averaged to compute average

value: is the minimum value of response.smoothed between stimulus

on and offset

index: is the data index of valuetime: is the real time of value

average: is the average of w_average data points of response.smoothed around index

magnitude: is the difference between value (which is point_3a.value) and point_1.value of the same stimulus pulse.

In many cases this is a good description of the magnitude of the sustained photoreceptor response

point_3b: is a struct that holds all data of point 3b.

w_average: the number of data points that are averaged as for point 3a

skip: is the number of data points that will be skipped after stimulus onset **value:** is the minimum value of **response.smoothed** between **skip** data points

after stimulus onset and stimulus offset.

index: is the data index of value

average: is the average response value of response.smoothed as for point 3a

time: is the real time of value

magnitude: is the difference between value (which is point_3b.value) and point_1.value of the same stimulus pulse.

In many cases this is a good description of the magnitude of the sustained photoreceptor response

point_3c: is a struct that holds all data of point 3c.

w_average: the number of data points that are averaged as for point 3a

index: is the data index of value

value: is the value of response.smoothed just before stimulus offset

average: is the average response value of response.smoothed as for point 3a

time: is the real time of value

magnitude: is the difference between value (which is point_3c.value) and point_1.value of the same stimulus pulse.

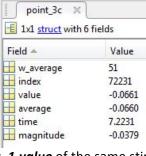
In many cases this is a good description of the magnitude of the sustained photoreceptor response

point_4: is a struct that holds all data of point 4.

window: is the number of data points that are included after stimulus offset
w_average: the number of data points that are averaged as for point 3a
value: is the minimum value of response.smoothed within a window of

value: is the minimum value of response.smoothed within a window data points after stimulus offset.

index: is the data index of value



point_3a ×

w_average

walue

index

average time

magnitude

1x1 struct with 6 fields

point_3b × 1x1 struct with 7 fields

🚠 w_average

skip value

index

time

average

Value

-0.0772

-0.0771

2,4183

-0.0490

Value

40000

62593

-0.0673

-0.0391

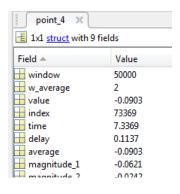
6.2593

-0.0673

51

24183

51



time: is the real time of value

delay: is the time between stimulus offset and time

average: is the average response value of response.smoothed as for point 3a

magnitude_1: is the difference between average (which is point_4.average) and point_1.average of the same stimulus pulse. This describes the total change in magnitude between the baseline and the lowest point (frequently the off transient).

magnitude_2: is the difference between average (which is point_4.average) and point_3c.average of the same stimulus pulse. This often is a good quantification of the off transient.

point_5: is a struct that holds all data of point 5.

window: is the number of data points that are included after stimulus offset

w_average: the number of data points that are averaged as for point 3a

value: is the maximum value of response.smoothed within window

data points after stimulus offset

index: is the data index of value

average: is the average response value of response.smoothed as for point 3a

time: is the real time of value

delay: is the time between the last stimulus offset and time

magnitude_1: is the difference between average (which is point_5.average) and point_1.average of the same stimulus pulse. This is useful to determine the magnitude between the innitial baseline reading and a maximum that occurs after the stimulus has terminated.

magnitude_2: is the difference between point_5.average and point_3c.average of the same stimulus pulse. This is useful to determine the magnitude between the end of the sustained photoreceptor response, and a maximum that occurs after the stimulus has terminated.

point_6: is a struct that holds all data of point 6. If this point does not exist,
 its variables (except for reachedbaseline) will hold NaN (not a number)

reachedbaseline: indicates if and after how many stimuli point_1.value

(baseline) was reached if the bock contains more
than one stimulus.

index: is the data index of value

value: is the response value of response.smoothed for the first time when baseline was reached after each stimulus offset

time: is the real time of value

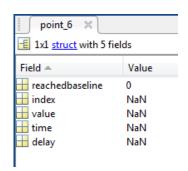
delay: is the time between the last stimulus offset and time

response: is a struct that holds all data that is related to the response traces.

raw: holds the raw response data of the analyzed block

num_of_points: is the number of data points of the analyzed block

time: is the real time of the block



point_5 × 1x1 struct with 8 fields

Value

5000

-0.0653

-0.0654

7.2369

0.0137

-0.0373

72369

51

Field A

window

🛨 value

index 🖶

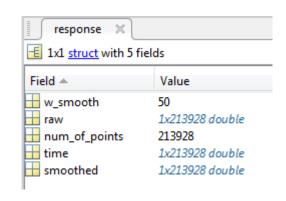
time

🛗 delay

w_average

average

magnitude_1



w_smooth: is the window size to compute smoothed.

smoothed: is the moving average of raw

stim: is a struct that holds all data that is related to the stimulus traces.

raw: is the raw stimulus trace of the analyzed block max: is the maximal stimulus value of the block min: is the minimum stimulus value of the block

binary: is the stimulus in binary format

scale: defines by how much binary will be scaled to prepare

the stimulus to be plotted

scaled: is the binary stimulus after scaling as defined by scale

shift: defines by how much **scaled** is shifted relative to the minimum

response value to plot the stimulus

plot: is **scaled** after shifting as defined by **shif**t

onset: is a struct that holds all stimulus onset data

offset: is a struct that holds all stimulus end (offset) data

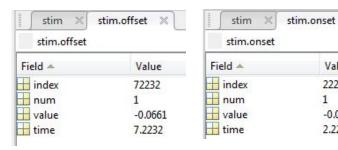
The *structs* **onset** and **offset** hold the variables:

index: are indices of all stimulus on/offsets

time: are the times of each index

num: is the number of stimulus on/offsets

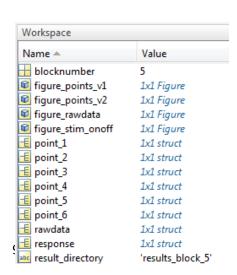
value: is the value of response.smoothed at time



5.2.2 Available variables when running the script ERGAnalysis_Flicker.m

The following variables are exactly the same as when running the script **ERGAnalysis_SinglePulses.m**:

blocknumber result_directory rawdata response savedata stim



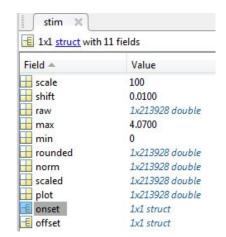
Value

22232

-0.0282

2.2232

1



The following variables are somewhat different from the SinglePulses script described above:

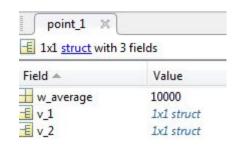
point_1: is a struct that holds all data of all point 1.

w_average: number of data points of response_smoothed that were averaged before the first stimulus onset to compute value(1)

v_1: is a struct that holds all data of point 1 version 1
v_2: is a struct that holds all data of point 1 version 2

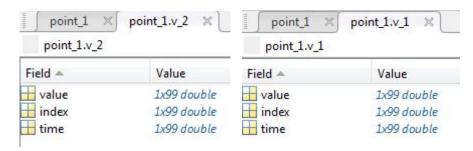
value: are response values of all point 1

index: are data indices of all value
time: is the real time of all value



version 1: *value(1)*, the first value within the array, is the average of *w_average* data points of *response_smoothed* just before the first stimulus onset. All other *value* are the maximum value of *response.smoothed* between two consecutive stimulus offsets.

version 2: *value(1)*, the first value within the array, is the same as in version 1. All other *value* are the maximum value of *response.smoothed* between two consecutive stimulus onsets.



point_2: is a struct that holds all data of point 2.

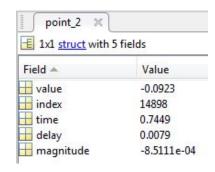
value: is the maximum value of response.smoothed between the first stimulus onset and the second stimulus offset.

index: is the data index of valuetime: is the real time of value

delay: is the time between the first stimulus onset and time

 $\it magnitude:$ is the difference between $\it point_1.v_1.value(1)$ (baseline

before stimulus onset) and value

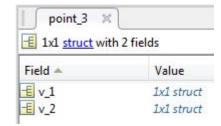


point_3: is a struct that holds all data of point 3

v_1: holds all data of point 3 version 1

v_2: holds all data of point 3 version 2

Each of the *structs* **v_1** and **v_2** holds the variables:



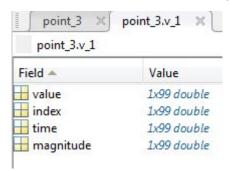
value: are the response values of response.smoothed of all point 3

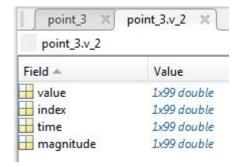
index: is the data indices of all value

time: is the real time of all value

magnitude: is the difference b/w **value** (point_3.value) and point_1.value of the same stimulus pulse and version. It is the difference b/w the maximal and minimal response value of each stimulus pulse.

version 1: *value* are the minimum value of *response.smoothed* between two consecutive stimulus onsets. version 2: *value* are the minimum value of *response.average* between two consecutive stimulus offsets.





point_4: is a struct that holds all data of point 4.

window: number of data points that are included whensearching for point 4 right after the last stimulus offset

value: is the minimum value of response.smoothed within window data points after the last stimulus offset.

index: is the data index of value
time: is the real time of value

delay: is the time between the last stimulus offset and timew_average: is the number of data points of response.smoothedaround index that are averaged to compute average.

average: is the average of w_average data points of response.smoothed around index

point_5: is a struct that holds all data of point 5.

window: is the number of data points that are included whensearching for point 5 right after the last stimulus offset

value: is the maximum value of response.average within window data points right after the last stimulus offset

index: is the data index of value
time: is the real time of value

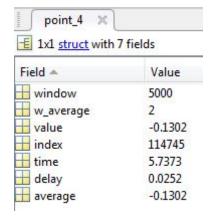
delay: is the time between the last stimulus offset and time

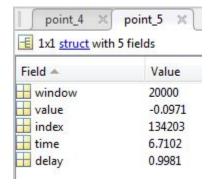
point_6: is a struct that holds all data of point 6. If this point does not exist, its variables (except for reachedbaseline) will hold NaN (not a number)

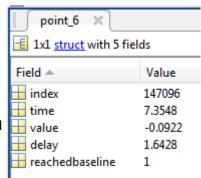
reachedbaseline: indicates if baseline (point_1.v_1.value(1)) was reached after the end of the stimulation

index: is the data index of value

value: is the response value of response.smoothed for the first time







when baseline was reached after the end of the stimulation

time: is the real time of value

delay: is the time between the last stimulus offset and time

6. Trouble shooting, the meaning of error messages that you might get

The scripts contain several error traps. These traps protect you from accidentally crashing the programs. The following explains the meaning of the error messages (in red) which will be displayed in the command window if one of these error traps terminated the script to keep it from crashing.

the number of stimulus onsets and offsets are not equal, check stimulus trace for artifacts

This error means that the number of stimulus beginnings and endings that were detected by the script is unequal. One reason for this could be that the recording was stopped before the end of the last stimulus. It could also be that the raw stimulus recording contains large artifacts so that the script falsely accepted one or multiple of these artifacts as a stimulus beginning or ending. If you get this error, look at your raw stimulus recording to find out what happened. If you stopped the recording before the ending of the last stimulus, you could remove your last incomplete response recording. If there are large artifacts, you need to find a way to remove these artifacts or you could use another stimulus recording if the recording was taken with the exact same timing (the time of the beginnings and endings of the stimulus must be exactly the same).

point 1.w average precedes the beginning of the recording

This error means that *point_1.w_average* is too large.

point 3b.skip is too large

This error means that the variable *point_3b.skip* is too large. Choose a smaller value so that the starting point for searching for *point 3b* does not exceed the ending of the stimulus.

point 4.window is too large for pulse:N or point 4.window exceeds the end of the recording

If you get this error choose a smaller **point_4.window** so that the window within which the script searches for **point 4** will not exceed the beginning of the next stimulus or the ending of the recording.

point 5.window is too large for pulse: N or point 5.window exceeds end of recording

If you get this error choose a smaller **point_5.window** so that the window within which the script searches for **point 5** will not exceed the beginning of the next stimulus or the ending of the recording.

```
ERG ANALYSIS Single Pulses
 % This script assists in analyzing ERG responses to individual or low % frequency light pulses. The script finds six points for each light pulse, % makes three figures, and saves all data as described in the user guide. % It can be applied after the data is exported and loaded into % MATLAB as described in the user guide.
                                                                         TNTTTATTON
 %First, the script clears all data of a previous run except for the rawdata
if exist('point_1')
    clear -regexp ^point ^fig response stim blocknumber savedata;
end
 %Next, there are several values that can be adjusted.
%Please see the user guide for detailed explanations.
  %a. This variable defines which block is analyzed.
blocknumber=1:
                                                     COMPUTATIONS DONE BY THE SCRIPT
 \$ 1. It collects the relevant original data in a struct and clears \$ all original data that is not needed
 if exist('dataend') %collects the original data in a struct
  rawdata.data = data;
  rawdata.datastart = datastart;
  rawdata.dataend = dataend;
  rawdata.samplerate = samplerate;
  rawdata.titles = titles;
end
  clear -regexp ^data ^com ^range ^unittext samplerate blocktimes titles...
firstsampleoffset tickrate;
  % 2. It extracts the raw data
 % 2.1 This extracts the raw response data, the number of data points, and
% real time of the block which is calculated from the sample rate
response.raw = rawdata.data(rawdata.datastart(1,blocknumber):rawdata.dataend(1,blocknumber));
response.num_of_points=length(response.raw);
response.time=(1:response.num_of_points)*(1/rawdata.samplerate(blocknumber));
 % 2.2 This extracts the raw and the max and min stimulus
stim.raw=rawdata.data(rawdata.datastart(2,blocknumber):rawdata.dataend(2,blocknumber));
stim.max = max(round(stim.raw)); %maximum stimulus value of the block
stim.min = min(round(stim.raw)); %minimum stimulus value of the block
 % 3. the stimulus is prepared so that we can easily find stimulus on and % offsets and it looks nice on the figures
 % 3.1 It forces the stimulus to be full integers of either 0 or 1 (binary)
% so that it will be easier to find stimulus on and offsets
% NOTE: If the raw stimulus has large artifacts this might not work.
% Check if the stimulus is in the figure raw_data.fig is a clean
% square wave as expected. If not, then you need to find a way to
remove artifacts.
```

```
stim.binary=round(stim.raw*10);
stim.binary = stim.binary - min(stim.binary);
stim.binary=round(stim.binary/max(stim.binary));%stimulus in binary
 % 3.2 It then prepares the stimulus for the figure.
stim.scaled = stim.binary/stim.scale; %scales the stimulus
stim.plot = stim.scaled +(min(response.raw)- stim.shift);% shifts it

    4. the raw response data is then smoothed to remove noise. This is
    done by computing the moving average. For that, we defined the
    window size, which determines how strongly the data will be smoothed.

 d = 1;
b = ones(1,response.w_smooth)/response.w_smooth;
response.smoothed=filter(b,a,response.raw); %smoothed response data
clear a b;
 %-----%
5. It finds stimulus on and offsets and related values
\$ 5.1 It finds the data index at which there is a stimulus on or offset j=1; k=1; for i=1:response.num_of_points-1 if stim.binary(i) < stim.binary(i+1) \$ finds stimulus onsets
         in stim.plnary(i) < stim.binary(i+1)% finds stimulus onsets
    stim.onset.index(j)=i;
    j = j+1;
elseif stim.binary(i)> stim.binary(i+1)% finds stimulus offsets
    stim.offset.index(k)=i;
    k = k+1;
end
end
c1*
 clear j k
 % 5.2 it finds values that are related to stimulus onsets stim.onset.num = length(stim.onset.index); % number of stimulus onsets stim.onset.value = response.smoothed(stim.onset.index);%response values at stimulus onsets stim.onset.time = response.time(stim.onset.index);% stimulus onset times
 % 5.3 it finds values that are related to stimulus offsets stim.offset.num = length(stim.offset.index);%number of stimulus offsets stim.offset.value = response.smoothed(stim.offset.index);%response values at stimulus offsets stim.offset.time = response.time(stim.offset.index);% stimulus offset times
          %error trap: in case the number of stimulus onsets is not to equal the % number of stimulus offsets. This can happen if the stimulus trace contains % very large artifacts or perhaps the recording was terminated before % the last stimulus offset. Check the raw stimulus trace and see what happened.
         if not(stim.offset.num == stim.onset.num)
  error('myApp:argChk', 'the number of stimulus onsets and offsets are not equal, check stimulus trace for artifacts');
          return; end;
%end of error trap
 % 6. It extracts point 1 through point 5 point_6.reachedbaseline = 0;
 for i=1:stim.onset.num
     % 6.1 point_1 is the response value just before each stimulus onset
               %Error trap: point_1.w_average precedes the beginning of the recording %or the ending of the previous stimulus if (stim.onset.index(i)-point_1.w_average<0) error('myApp:argChk', 'point_1.w_average precedes the beginning of the recording'); return; end;
          point_1.average(i)=mean(response.smoothed((stim.onset.index(i)-point_1.w_average):(stim.onset.index(i))));
          point_1.index(i) = stim.onset.index(i)-round(point_1.w_average/2);
point_1.time(i)= response.time(point_1.index(i));
     % 6.2 point_2 is the maximum response between stimulus on and offset.
[point_2.value(i),J]=max(response.smoothed(stim.onset.index(i):stim.offset.index(i)));
point_2.index(i)=stim.onset.index(i)+J;
point_2.time(i)=response.time(point_2.index(i));
point_2.delay(i)=response.time(J);
          point_1.decay,1/-response.time(3);
point_2.magnitude(i)= point_2.value(i)- point_1.average(i);
clear J;
```

```
i_end = point_3a.index(i)+round(point_3a.w_average/2);
point_3a.average(i) = mean(response.smoothed(i_begin:i_end));
point_3a.time(i) = response.time(point_3a.index(i));
point_3a.magnitude(i)=point_3a.average(i)- point_1.average(i);%
clear i_begin i_end J;
 % 6.3.b point_3b is the minimum response value b/w a certain number of
% points after stimulus onset and stimulus offset
i_begin = stim.onset.index(i)+point_3b.skip;
              %Error trap: point_3b.skip exceedes stimulus offset, make it smaller if (i_begin >= stim.offset.index(i)) error('myApp:argChk', 'point_3b.skip is too large'); return; end; %end of error trap
[point_3b.value,J]=min(response.smoothed(i_begin:stim.offset.index(i)));
point_3b.index(i) = stim.onset.index(i)+point_3b.skip+J;
    i_begin = point_3b.index(i)-round(point_3b.w_average/2);
    i_end = point_3b.index(i)+round(point_3b.w_average/2);
point_3b.average(i) = mean(response.smoothed(i_begin:i_end));
point_3b.time(i) = response.time(point_3b.index(i));
point_3b.magnitude(i)= point_3b.average(i) - point_1.average(i);
clear i_begin i_end J;
% 6.3.c point_3c is the minimum response value just before stimulus offset point_3c.index(i) = stim.offset.index(i)-1; point_3c.value(i) = response.smoothed(point_3c.index(i)-1); point_3c.vaerage(i)= mean(response.smoothed([point_3c.index(i)-point_3c.w_average):point_3c.index(i)); point_3c.time(i) = response.time(point_3c.index(i)); point_3c.magnitude(i)=point_3c.average(i)- point_1.average(i); }
\$ 6.4 point_4 is the minimum response value b/w the end of the stimulus \$ and a defined number of data points thereafter as defined by point_4.window.
   %Error trap: point_4.window exceeds stimulus onset of the next pulse
% or the end of the recording
if (i<stim.offset.num)
if((stim.offset.index(i)+point_4.window)>stim.onset.index(i+1))
error('myApp:argChk', strcat('point_4.window is too large for pulse:',num2str(i)));
return; end; end;
if((stim.offset.index(i)+point_4.window)>response.num_of_points)
error('myApp:argChk', 'point_4.window exceeds the end of the recording');
return; end;
%end of error trap
[point 4.value(i),J]=min(response.smoothed(stim.offset.index(i):(stim.offset.index(i)+point_4.window)));
point_4.index(i) = stim.offset.index(i)+J;
point_4.time(i)=response.time(point_4.index(i));
point_4.delay(i) = response.time(J);
    i_begin = point_4.index(i)-round(point_4.w_average/2);
    i_end = point_4.index(i)+round(point_4.w_average/2);
point_4.average(i) = mean(response.smoothed(i_begin:i_end));
point_4.magnitude_1(i)=point_4.average(i)-point_1.average(i);
point_4.magnitude_2(i)=point_4.average(i)-point_3c.average(i);
clear i_begin i_end J;
 % 6.5 point_5 is the maximal response value b/w the end of the stimulus
% and a defined number of data points thereafter as defined
% by point_5.window.
      return; end;
%end of error trap
 [point_5.value(i),J]=max(response.smoothed(stim.offset.index(i):(stim.offset.index(i)+point_5.window(i));
point_5.index(i) = stim.offset.index(i)+;
    i_begin = point_5.index(i)+round(point_5.w_average/2);
    i_end = point_5.index(i)+round(point_5.w_average/2);
point_5.average(i) = mean(response.smoothed(i_begin:i_end));
point_5.time(i)=response.time(point_5.index(i));
point_5.delay(i) = response.time(J);
point_5.magnitude_1(i)=point_5.average(i)-point_1.average(i);
point_5.magnitude_2(i)=point_5.average(i)-point_3.average(i);
clear i_begin i_end J;
 % 6.6 point_6 is the first time when baseline is reached after stimulus
 % offset
J = find(response.smoothed(stim.offset.index(i):end)>=point_1.average(i));
J = Indiresponse.smoothed(str)
if isempty(J)
    point_6.index(i) = NaN(1);
    point_6.value(i) = NaN(1);
    point_6.time(i) = NaN(1);
    point_6.delay(i) = NaN(1);
else
              point_6.index(i) = stim.offset.index(i)+J(1);
point_6.time(i) = response.time(point_6.index(i));
point_6.value(i) = response.smoothed(point_6.index(i));
```

```
point_6.delay(i) = response.time(point_6.index(i)-stim.offset.index(i));
point_6.reachedbaseline = point_6.reachedbaseline+1;
              end
clear J;
 end
clear i ;
                                                                                                                                         MAKE FIGURES
  % It makes a figure of the smoothed and averaged response data, and
% It makes a rigure of the smoothed and averaged response data, and % point.1 through point.6 % figure points = figure('numbertitle','off','name','points of interest'); title('stimulus, smoothed response, and useful data points'); xlabel('time(s)'); % x axis label ylabel(strcat('response')); % y axis label hold on; necessary and the strength of the
  plot(response.time,stim.plot,'black');
plot(response.time,stim.plot,'black');
plot(response.time(response.w.gmooth:end),response.smoothed(response.w.gmooth:end),'b');
plot(point_1.time,point_1.average,'ro', 'markersize',9,'Linewidth',2);
plot(point_2.time, point_2.average,'mo', 'markersize',9,'Linewidth',2);
plot(point_3a.time,point_3a.average,'mo','markersize',9,'Linewidth',2);
plot(point_3c.time,point_3c.average,'vo','markersize',9,'Linewidth',2);
plot(point_3c.time,point_3c.average,'ko','markersize',9,'Linewidth',2);
plot(point_5.time,point_5.average,'bo','markersize',9,'Linewidth',2);
plot(point_5.time,point_5.average,'bo','markersize',9,'Linewidth',2);
plot(point_6.time,point_6.value,'r*','markersize',10,'Linewidth',1.5);
hold off:
  | hold off;
| legend ('stimulus',strcat('response smoothed, block:',num2str(blocknumber)),...
| 'point 1', 'point 2', 'point 3a', 'point 3b', 'point 3c', 'point 4',...
| 'point 5',strcat('point 6 (',num2str(point_6.reachedbaseline),')'));
  % It makes a figure of the stimulus, raw response data, smoothed response
%
data and stimulus on and offsets
figure_stim_onoff = figure('numbertitle','off','name','smoothed data with stimulus on and offsets');
title('stimulus, raw & smoothed response, and pulse on- & offsets');
xlabel('time(s')'; & x axis label
ylabel(strcat('response'));% y axis label
hold on;
plot(response.time, stim.plot,'black');
plot(response.time, response.raw,'b');
plot(response.time, response.raw,'b');
plot(response.time, response.w_smooth:end),response.smoothed(response.w_smooth:end),'g');
plot(stim.onset.time,stim.onset.value,'r*','markersize',10,'Linewidth',1.5);
hold off
 legend ('stimulus',strcat('raw response, block:',num2str(blocknumber)),...
'smoothed response',...
strcat('stimulus onsets (',num2str(stim.onset.num),')'),...
strcat('stimulus offsets (',num2str(stim.onfset.num),')'));
% It makes a figure of the stimulus and the raw response data figure_rawdata = figure('numbertitle','off','name','rawdata'); title(strcat('stimulus and raw response of block:',... num2str(blocknumber))); xlabel('time(s)'); % x axis label ylabel('response');% y axis label hold on
plot(response.time, response.raw, 'b');
plot(response.time, stim.plot, 'black');
hold off
  hold off
legend ('raw response',strcat('stimulus, max:',...
    num2str(stim.max),', min:',num2str(stim.min)));
                                                                                                                                 SAVES ALL DATA
 \$It makes a directory into which all figures and results will be saved. \$The name of the directory is: <code>results_block_N</code> where N is the blocknumber
 if savedata
                   result_directory = strcat('results_block_',num2str(blocknumber));
mkdir(result directory);
 %this saves all data that is in the workspace to a .m file.
    save(strcat(result_directory, \results_block',num2str(blocknumber)));
```

end

```
ERG ANALYSIS Flicker
% This script assists in analyzing ERG recordings when the eye was % stimulated with light pulses of high frequency. It is recommended to be % used when the frequency is too high to yield proper analysis with the % single pulse script. The script finds five points, makes four figures, % and saves all data as described in the user guide. The script can be % applied after the data is exported and loaded into MATLAB as described
% in the user guide.
                                                                     INITIATION
First, the script clears all data of a previous run except for the rawdata if exist('point_1') clear -regexp ^point ^fig response stim blocknumber savedata;
%Next, there are several values that can be adjusted.
%Please see the user guide for detailed explanations.
%a. This variable defines which block is analyzed.
         blocknumber=5;
blocknumber=5;

$b. If this variable is set to:

true: all data will be saved

false: no data will not be saved

savedata = true;

$c. These variables are needed in step 3.2 to optimally plot the stimulus.
punt_1.w_average=1000; % number of averaged data point
go These variables are needed in step 7.4
point_4.window = 5000;% window size
point_4.w_average = 2;% number of averaged data points
%h. This variable is needed in step 7.5
point_5.window = 5000;% window size
point_5.w_average = 51;
                                                 COMPUTATIONS DONE BY THE SCRIPT
% 1. It collects the relevant original data in a struct and clears
% all original data that is not needed
if exist('dataend') %collects the original data in a struct
         exist('dataend') %collects the or
rawdata.data = data;
rawdata.datastart = datastart;
rawdata.dataend = dataend;
rawdata.samplerate = samplerate;
rawdata.titles = titles;
clear -\text{regexp} ^data ^com ^range ^unittext samplerate blocktimes titles... firstsampleoffset tickrate;
% 2. It extracts the raw data
% 2.1 This extracts the raw response data, the number of data points, and
% real time of the block which is calculated from the sample rate
response.raw = rawdata.data(rawdata.datastart(1,blocknumber)):rawdata.dataend(1,blocknumber));
response.num_of_points=length(response.raw);
response.time=(1:response.num_of_points)*(1/rawdata.samplerate(1));
% 2.2 This extracts the raw and the max and min stimulus stim.raw=rawdata.data(rawdata.datastart(2,blocknumber):rawdata.dataend(2,blocknumber)); stim.max = max(round(stim.raw)); %maximum stimulus value of the block stim.min = min(round(stim.raw)); %minimum stimulus value of the block
\$ 3. the stimulus is prepared so that we can easily find stimulus on and \$ \, offsets and it looks nice on the figures
% 3.1 It forces the stimulus to be full integers of either 0 or 1 (binary)
% so that it will be easier to find stimulus on and offsets
% NOTE: If the raw stimulus has large artifacts this might not work.
% Check if the stimulus in the figure raw_data.fig is a clean
% square wave as expected. If not, then you need to find a way to
remove artifacts.
stim.binary=round(stim.raw*10);
stim.binary = stim.binary - min(stim.binary);
stim.binary=round(stim.binary/max(stim.binary));%stimulus in binary
% 3.2 It then prepares the stimulus for the figure.
stim.scaled = stim.binary/stim.scale; %scales the stimulus
stim.plot = stim.scaled +(min(response.raw)- stim.shift);% shifts it

    4. the raw response data is the smoothed to remove noise. This is
    done by computing the moving average. For that, we defined the
    window size, which determines how strongly the data will be smoothed.

b = ones(1,response.w_smooth)/response.w_smooth;
response.smoothed=filter(b,a,response.raw); %smoothed response data
```

```
% 5. It finds stimulus on and offsets and related values
 % 5.1 It finds the data index at which there is a stimulus on or offset
j = j+1;
elseif stim.binary(i)> stim.binary(i+1)% finds stimulus offsets
              stim.offset.index(k)=i;
               k = k+1;
        end
 clear i k
 % 5.2 it finds values that are related to stimulus onsets
stim.onset.num = length(stim.onset.index); % number of stimulus onsets
stim.onset.value = response.smoothed(stim.onset.index);%response values at stimulus onsets
 stim.onset.time = response.time(stim.onset.index);% stimulus onset times
% 5.3 it finds values that are related to stimulus offsets stim.offset.num = length(stim.offset.index);%number of stimulus offset stim.offset.value = response.smoothed(stim.offset.index);%response values at stimulus offsets stim.offset.time = response.time(stim.offset.index);% stimulus offset times
        %error trap: in case the number of stimulus onsets is not equal to the % number of stimulus offsets. This can happen if the stimulus trace contains % very large artifacts or perhaps the recording was terminated before % the last stimulus offset. Check the raw stimulus trace and see what happened.
        if not(stim.offset.num == stim.onset.num)
    error('myApp:argChk', 'the number of stimulus onsets and offsets are not equal, check stimulus trace for artifacts');
return; end;
%end of error trap
 % 6. Extracts point 1 through point 5
 for i=1:stim.onset.num
           finds relevant points around the first stimulus onset
       if(i==1)%
                % 6.1.1 point_1.v_1(1): first value is the response just before first stimulus begins
                      %Error trap: point_1.w_average precides the beginning of the recording %or the ending of the previous stimulus if (stim.onset.index(i)-point_1.w_average<0) error('myApp:argChk', 'point_1.w_average precedes the beginning of the recording');
                        return; end;
                point_1.v_1.value(1)= mean(response.smoothed((stim.onset.index(1)-point_1.w_average):(stim.onset.index(1))));
point_1.v_1.index(1) = stim.onset.index(1)-round(point_1.w_average/2);
point_1.v_1.time(1) = response.time(point_1.v_1.index(1));
% 6.1.1 point_1.v_2(1): the first value is the response just before the first stimulus begins
point_1.v_2.value(1) = point_1.v_1.value(1);
point_1.v_2.index(1) = point_1.v_1.index(1);
point_1.v_2.time(1) = point_1.v_1.time(1);
                % 6.2 point 2: maximum response value b/w the first stimulus
                % beginning and second stimulus ending
[point_2.value,R]= max(response.smoothed(stim.onset.index(1):stim.offset.index(2)));
point_2.index = stim.onset.index(1)+R;
point_2.time = response.time(point_2.index);
                point_2.delay =response.time(R);
point_2.magnitude = point_2.value - point_1.v_1.value(1);
                 clear R:
                % 6.3.1 point_3.v_1(1): is the first minimum response value version 1,
% b/w the first two stimulus beginnings
[point_3.v_1.value(1),R]=min(response.smoothed(stim.onset.index(1):stim.onset.index(2)));
point_3.v_1.index(1) = stim.onset.index(1)+R;
point_3.v_1.time(1) = response.time(point_3.v_1.index(1));
point_3.v_1.magnitude(1)=point_3.v_1.value(1)-point_1.v_1.value(1);
clear R;
% 6.3.2 point_3.v_2(1): is the first minimum response value verying 2
                % finds relevant data points after the last stimulus ends
elseif (i == stim.onset.num)
% 6.4 point_4: minimum response value after last stimulus ending
                      %Error trap: point_4.window exceeds stimulus onset of the next pulse
                      or the end of the recording

if((stim.offset.index(i)+point_4.window)>response.num_of_points)
error('myApp:argChk', 'point_4.window exceeds the end of the recording');
                      return; end;
%end of error trap
                 [point_4.value,R]=min(response.smoothed(stim.offset.index(i):(stim.offset.index(i)+point_4.window)));
                point_4.index = stim.offset.index(i)+R;
point_4.time = response.time(point_4.index);
point_4.delay = response.time(R);
```

```
i_begin = point_4.index-round(point_4.w_average/2);
i_end = point_4.index+round(point_4.w_average/2);
point_4.average = mean(response.smoothed(i_begin:i_end));
point_4.magnitude_1 = point_4.average - point_1.v_1.value(1);
clear R i_begin i_end;
                                 6.5 point_5: maximum response value after last stimulus ending
                                                   %Error trap: point_5.window exceeds stimulus onset of the next pulse
% or the end of the recording
if((stim.offset.index(i)+point_5.window)>response.num_of_points)
error('myApp:argChk', 'point_5.window exceeds end of recording');
                                                        return; end;
%end of error trap
                  [point_5.value,R] = max(response.smoothed(stim.offset.index(i):(stim.offset.index(i)+point_5.window)));
point_5.index = stim.offset.index(i)+R;
    i_begin = point_5.index - round(point_5.w_average/2);
    i_end = point_5.index + round(point_5.w_average/2);
point_5.average = mean(response.smoothed(i_begin:i_end));
point_5.time = response.time(point_5.index);
point_5.delay = response.time(R);
point_5.magnitude_1 = point_5.average - point_1.v_1.value(1);
clear i_begin i_end R;
% 6.6 point_6 is the first time when baseline is reached after stimulus
% offset
                                       = find(response.smoothed(stim.offset.index(i):end)>=point_1.v_1.value(1));
                             j = lind(response.smoothed(s)
if isempty(J)
    point_6.index = NaN(1);
    point_6.value = NaN(1);
    point_6.time = NaN(1);
    point_6.delay = NaN(1);
                                                point_6.reachedbaseline = 0;
                               else
                                               point_6.index = stim.offset.index(i)+J(1);
point_6.time = response.time(point_6.index);
point_6.value = response.smoothed(point_6.index);
point_6.delay = response.time(point_6.index -stim.offset.index(i));
                                                point_6.reachedbaseline = 1;
                               end
                               clear J;
                   % finds relevant data points between first and last stimulus
                              % 6.1.1 point_1.v_1: max response values b/w two consecutive stimulus beginnings
[point_1.v_1.value(i),R] = max(response.smoothed(stim.offset.index(i):stim.offset.index(i+1)));
point_1.v_1.index(i) = stim.offset.index(i)+R;
point_1.v_1.time(i) = response.time(point_1.v_1.index(i));
                               clear R;
% 6.1.1 point_1.v_2: max response values b/w two consecutive stimulus endings
[point_1.v_2.value(i),R] = max(response.smoothed(stim.onset.index(i):stim.onset.index(i+1)));
point_1.v_2.index(i) = stim.onset.index(i)+R;
                                    point_1.v_2.time(i) = response.time(point_1.v_2.index(i));
                              6.2.1 point_2.v_1: min response values b/w two consecutive stimulus beginnings
[point_3.v_1.value(i),R]=min(response.smoothed(stim.onset.index(i):stim.onset.index(i+1)));
point_3.v_1.index(i) = stim.onset.index(i)+R;
point_3.v_1.time(i) = response.time(point_3.v_1.index(i));
point_3.v_1.magnitude(i)=point_1.v_1.value(i)-point_3.v_1.value(i);
                                    clear R:
                               clear R;
% 6.2.2 point_2.v_2: min response values b/w two consecutive stimulus endings
[point_3.v_2.value(i),R]=min(response.smoothed(stim.offset.index(i):stim.offset.index(i+1)));
point_3.v_2.index(i) = stim.offset.index(i)+R;
point_3.v_2.time(i) = response.time(point_3.v_2.index(i));
point_3.v_2.magnitude(i)=point_1.v_2.value(i)-point_3.v_2.value(i);
[lacr P.
                               clear R:
              end
  end
  clear i;
                                                                                                                            MAKE FIGURES
  *It makes a figure of the smoothed and averaged response data and *point_1 through point_4 version 2
  figure\_points\_v2= figure('numbertitle','off','name','points\ of\ interest\ version\ 2'); \\ title('points\ of\ interest\ version\ 2'); \\ xlabel('time(s)'); \\ xlabel('time(s)');
  ylabel(strcat('response'));% y axis label
plot(response.time,stim.plot,'black');
plot(response.time(response.w_smooth:end),response.smoothed(response.w_smooth:end),'b');
plot(point_1.v_2.time,point_1.v_2.value,'ro','markersize',8,'Linewidth',1.5);
plot(point_3.v_2.time,point_3.v_2.value,'mo','markersize',8,'Linewidth',1.5);
plot(point_4.time,point_4.average,'co','markersize',8,'Linewidth',1.5);
plot(point_5.time,point_5.value,'bo','markersize',8,'Linewidth',1.5);
plot(point_6.time,point_5.value,'bo','markersize',8,'Linewidth',1.5);
plot(point_6.time,point_6.value,'r*','markersize',8,'Linewidth',1.5);
hold off;
legend ('stimulus',strcat('response smoothed, block:',num2str(blocknumber)),...
    'point 1 version 2', 'point 2','point 3 version 2',...
    'point 4','point 5',strcat('point 6 (',num2str(point_6.reachedbaseline),')'));
  plot(response.time,stim.plot,'black');
 %It makes a figure of the smoothed and averaged response data and %point_1 through point_4 version 1 figure_points_v1= figure('numbertitle','off','name','points of interest version 1');
  title('points of interest version 1');
```

```
xlabel('time(s)'); % x axis label
ylabel(strcat('response'));% y axis label
hold on;
hold on;
plot(response.time,stim.plot,'black');
plot(response.time(response.w_smooth:end),response.smoothed(response.w_smooth:end),'b');
plot(point_1.v_1.time,point_1.v_1.value,'ro','markersize',8,'Linewidth',1.5);
plot(point_2.time, point_2.value,'go','markersize',8,'Linewidth',1.5);
plot(point_3.v_1.time,point_3.v_1.value,'mo','markersize',8,'Linewidth',1.5);
plot(point_4.time,point_4.average,'co','markersize',8,'Linewidth',1.5);
plot(point_5.time,point_5.value,'bo','markersize',8,'Linewidth',1.5);
plot(point_6.time,point_5.value,'r*','markersize',8,'Linewidth',1.5);
hold off;
legend ('stimulus',strcat('response smoothed, block:',num2str(blocknumber)),...
'point 1 version 1', 'point 2', 'point 3 version 1', 'point 4', 'point 5',...
strcat('point 6 (',num2str(point_6.reachedbaseline),')'));
% It makes a figure of the stimulus, raw and smoothed response data, and
% It makes a lighte of the stimutus, raw and smoothed response data, and stimulus on and offsets figure_stim_onoff= figure('numbertitle','off','name','smoothed data with stimulus on and offsets'); title('stimulus, raw & smoothed response, and pulse on- & offsets'); xlabel('time(s)'); % x axis label ylabel(strcat('response'));% y axis label
hold on;
plot(response.time,stim.plot,'black');
plot(response.time,response.raw,'b');
plot(response.time(response.w_smooth:end),response.smoothed(response.w_smooth:end),'g');
plot(stim.onset.time,stim.onset.value,'r*','markersize',7,'Linewidth',1);
plot(stim.offset.time, stim.offset.value,'m*','markersize',7,'Linewidth',1);
hold off
 legend ('stimulus',strcat('raw response, block:',num2str(blocknumber)),...
         'smoothed response',...
strcat('stimulus onsets (',num2str(stim.onset.num),')'),...
strcat('stimulus offsets (',num2str(stim.offset.num),')'));
% It makes a figure of the stimulus and raw response data
figure_rawdata = figure('numbertitle','off','name','rawdata');
title(strcat('stimulus and raw response of block:',...
num2str(blocknumber)));
xlabel('time(s)'); % x axis label
ylabel('response');% y axis label
hold on
plot(response.time, response.raw, 'b');
plot(response.time, stim.plot, 'black');
hold off
legend ('raw response',strcat('stimulus, max:',...
num2str(stim.max),', min:',num2str(stim.min)));
                                                             SAVES ALL DATA
%It makes a directory into which all figures and results will be saved.
%The name of the directory is: results\_block\_N where N is the blocknumber if savedata
          result_directory = strcat('results_block_',num2str(blocknumber));
         mkdir(result_directory);
%end of script
```